

# Registration Form

\*Each team member must submit a completed form.

Name \_\_\_\_\_

Address \_\_\_\_\_

Phone \_\_\_\_\_

TEAM NAME \_\_\_\_\_

PLAYER NAMES & AGES--As of 3/20/10

1. \_\_\_\_\_

2. \_\_\_\_\_

3. \_\_\_\_\_

4. \_\_\_\_\_

\*Each team member must submit a form.

### TOURNAMENT DIVISION

- |                 |                 |
|-----------------|-----------------|
| Male            | Female          |
| 9-10 Year Olds  | 9-10 Year Olds  |
| 11-12 Year Olds | 11-12 Year Olds |
| 13-14 Year Olds | 13-14 Year Olds |
| 15-16 Year Olds | 15-16 Year Olds |
| 17-18 Year Olds | 17-18 Year Olds |
| Open Division   | Open Division   |

### Waiver Release Form

I give my consent for the above cited to engage in the Keystone Girls' Athletic Boosters 3-on-3 Basketball Tournament. In signing this release, I understand and agree to absolve all the staff, organizers, and associated entities, single and collectively, of all blame for injury, harm, misadventure or loss suffered as a result of taking part in the Keystone Girls' Athletic Boosters 3-on-3 Basketball Tournament.

Signature \_\_\_\_\_  
(parent or legal guardian of those 18 & under)

## Entry Deadline

Applications with payment must be received by

**MONDAY, MARCH 15, 2010**

Limited to first 100 Teams.

\*Mail completed form with a check for \$40 per Team to:

KEYSTONE GIRLS' ATHLETIC BOOSTERS

c/o Marty Wise  
PO Box 463  
Knox, PA 16232

Make Checks Payable to:  
Keystone Girls' Athletic Boosters

## Registration Times

Ages 9 thru 14: 7:30 A.M. to 8:15 A.M.  
Ages 15 thru 30: 12:30 P.M. to 1 P.M.

Rules for the day will be read following registration.

All Team Players Must Be Present!

### Tournament Information

- Maximum of 4 players per team.
- Age as of day of tournament--proof of age required (birth certificate or driver's license)
- Tournament Director reserves the right to re-classify any entry.
- Team Members must wear matching shirts.
- Trophies and t-shirt for each member of the winning team in each division.
- Sportsmanship is the key.

**PLAY HARD. BUT PLAY FAIR.**

**15TH ANNUAL KEYSTONE  
GIRLS' ATHLETIC BOOSTERS**

**3-on-3**

# BASKETBALL TOURNAMENT

Saturday, March 19, 2011



**LIMITED TO FIRST 100 TEAMS**

**KEYSTONE HIGH SCHOOL**

**700 BEATTY AVENUE**

**KNOX, PA**

2 Gyms Available

**EACH PLAYER MUST COMPLETE A FORM!**

**For Additional Information Call:**

**Marty Wise: 814-221-4564**

**Kathy Smerkar: 814-797-2137**

## PLAYER ELIGIBILITY AND TOURNAMENT FORMAT

### A. Age Divisions

1. Age restrictions are per the date of the tournament. Example: if you turn 11 years old the day of the tournament, you are in the 11 and 12 year old division.

### B. Double Elimination

1. A team is eliminated from the tournament after losing two games.

## PRE-GAME REGISTRATION

A. A minimum of three (3) team players must check in with the court monitor.

B. A maximum of four (4) players is allowed per team.

C. Failure to properly check in on time with the Court Monitor will result in forfeiture of the game.

## I. GAME RULES

### A. Scoring

1. The Court Monitor will flip a coin to determine which team has possession of the ball first.
2. Each basket counts a 1 point, including foul shots; baskets made beyond the 3 point line will count as 2 points.
3. All games are to 15 points, win by 2 or first to 18 if no one wins by 2. Maximum time limit is 15 minutes.

### B. Fouls

1. Players call their own fouls, and no foul shots are taken except one called by a Court Monitor after a flagrant foul or intentional foul.
2. If the Court Monitor calls a foul, the player fouled shoots one foul shot, counting 1 point if made; possession goes to team whose player was fouled.
3. Players will not be disqualified based upon the number of fouls committed in the game, but the Court Monitor has the authority to rule a player or team ineligible for the remainder of the game or tournament for continuous misconduct and physically flagrant fouls.
4. A record of flagrant fouls will be kept as to each individual player and team. Any player accumulating 2 flagrant fouls will be disqualified from further play, and any team which accumulates 4 flagrant fouls will be disqualified from further play in the tournament.

### C. Miscellaneous

1. The ball will change possession after scored baskets, but not after a made or missed foul shot.
2. On each change of possession after a missed shot the ball must be "taken back" past the 2-point line marked on the court. "Taking back" means the whole body behind the 2-point line. Violation occurs if a basket is scored by the team failing to properly "take it back", and will result in loss of point scored and possession.
3. All possessions will be taken out front, beyond the 2-point line.
4. The ball must be checked by an opposing player before it is put into play. The player taking it out can shoot or dribble, and is not required to first pass the ball to a teammate.
5. Jump balls will be alternate possession.
6. The sides and bottoms of backboard are in bounds. The top of the back board is out of bounds.
7. NO DUNKING PERMITTED. No baskets counted. The ball will be given to the defending team.
8. Each team gets 1 time out per game. Each time-out will be 1 minute in length. A time-out is not permitted during last minute of play.
9. Substitutions may be made during a time-out, on any dead ball, or in the event of an injury to a player.

## II. CHAIN OF COMMAND/APPEALS

### Court Monitor

1. The Court Monitor is responsible for, and has the authority to conduct all pre-game registration procedures and to make all necessary decisions and rulings during games.
2. The Court Monitor will keep score and will keep track of time-outs.
3. The Court Monitor is NOT a referee, but has authority to:
  - (a) Award foul shots where flagrant fouls occur, and disqualify players or teams for continuous misconduct.
  - (b) Settle disputes concerning possession of the ball.© Review obvious miscalls or disputes concerning fouls, violations, or rule interpretations at his/her discretion.
4. The Team Captain is the sole spokesman for the team and only Team Captains may represent the team in case of appeals.
5. One play resumes after an appeal, the decision is final. The Court Monitor has authority to order the teams to resume play.

### B. Court Generals

1. The next step in chain of command above the Court Monitor is the Court General. The Court General will review an appeal only if request to do so by the Court Monitor.
2. If the Court General makes a decision on an appeal, his/her decision is final and no further appeals will be allowed on that incident.

## REFUND POLICY

A. This tournament is a charity event, no refunds will be given. Teams registered on the deadline date will be processed.

Each game will be 15 minutes. If there is a tie, the teams will shoot free throws to determine the winner. Sudden death.

## I. SPORTSMANSHIP IS THE KEY. PLAY HARD, BUT PLAY FAIR.